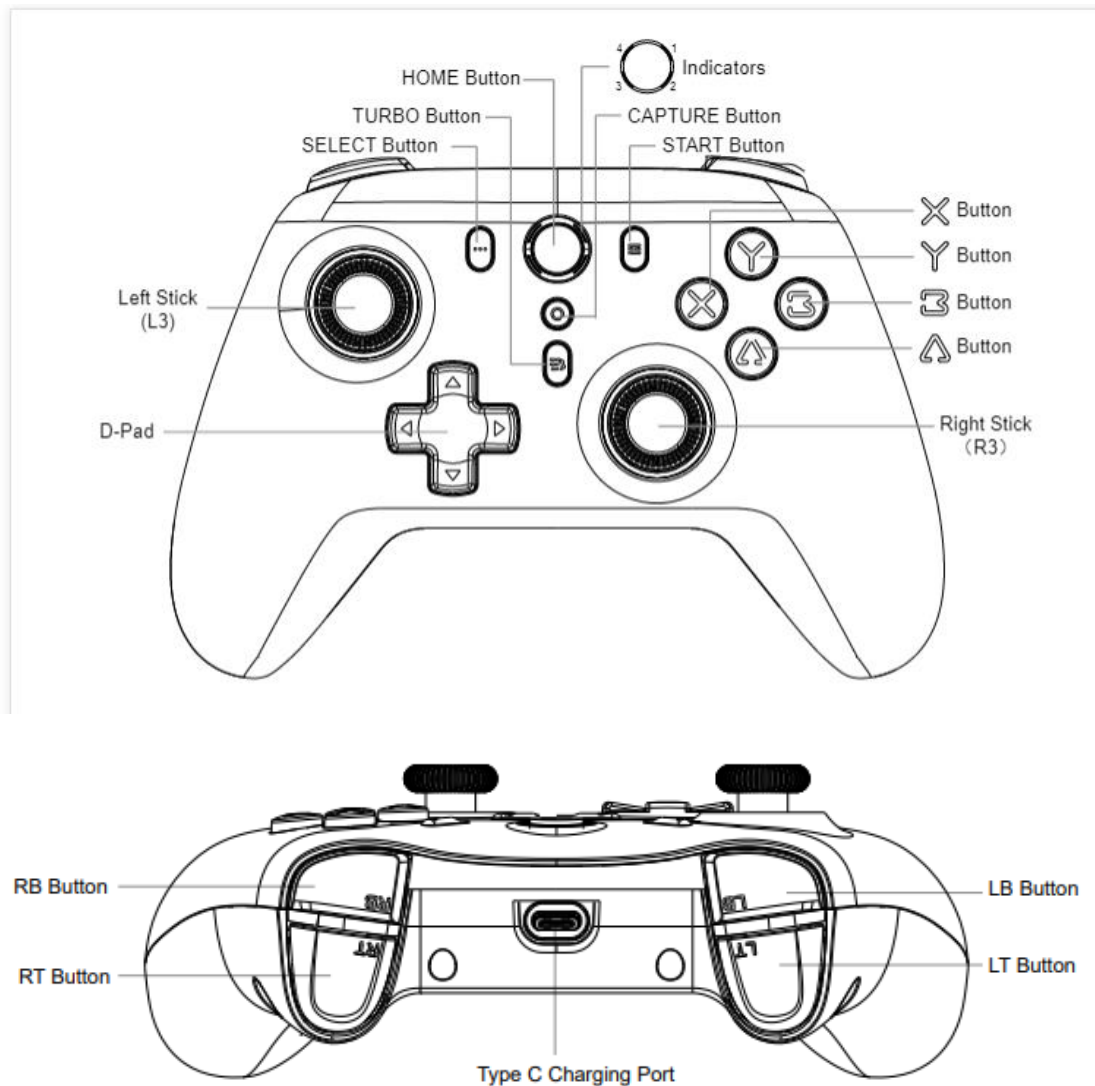


IG01A 2.4G Manual



PRODUCTS FEATURES

- Compatibility: PC/PS3/Android/ Nintendo Switch
- Wireless 2.4GHz technology with a range of up to 8 meters
- . New Hall Effect magnetic sensors offer a better trigger feel for a lifetime of precision and consistent smoothness
- Lithium Polymer 600mAh battery for playing up to 10-15 hours- Charging time 2 to 3 hours
- Hall Sensor 3D joystick without deadzone
- 19 numeric buttons. including[Home],[Start],[Select]...- Special "Rapid Fire"with [Turbo] mode
- Dual vibration motors
- LED indicators connection charge,discharge...)- Dongle USB receiver
- Length of charging cable:1m:5cm- Dimensions:155.5*103.7*59.8mm
- Weight:180g±10g

POWER,BATTERY,STANDBY

Power On/Off:

Power on/off gamepad by press Home button 1 second.Charging The Battery:

When the gamepad is running out of power, the indicator light blinks quickly,. in that case,you need charge the gamepad.

1. Connected mode :

When the gamepad is charged. the indicator tight that shows the current mode will blink slowly; When it's fully charged. the indicator light will keep light. 5 minutes later,no action operation, the indicator light turns off.

Example: When the gamepad connects computer under Xinput mode (the 1st/2nd indicator light keeps light):

When the gamepad is charged, the Second indicator light will blink slowly when it's fully charged,the Second indicator light will keep on.

2.Disconnected mode :

When the gamepad is charged. the Four indicator lights will blink slowly; when it's fully charged, the Four indicator lights will keep on.

Info: The charging time is 2 to 3 hours life-time of 10-15 hours of non-stop play Tips: you can turn off light by press Led button for longer play-time.

3.Under the controller power on status, short press Turbo and Start button together and it will remind the power capacity.

The 1 Led light stands for 1%-25%; the 1/2 LED and SECOND LED stands for 26%-50%;the 1/2/3 LED stands for 51%-75%;the 1/2/3/4 stands for 76%-100%.

SLEEPING MODE

1. Disconnected mode :

The Four indicator lights will blink quickly.1 minute later, the indicator lights stay off,the gamepad goes into sleep.

2. Connected mode :

The indicator light will keep light. no action operation,5 minutes later, the indicator lights stay off, the controller goes into sleep.

Info: you can press HOME button to wake up the gamepad.

WIRED MODE CONNECTION

1. Connect PC through cable, please press HOME button after plugged, Or it will be just charging function.

2.The gamepad is default with dongle connection. If you connect with cable and dongle at the same time,the USB cable will just charging function.

WIRELESS CONNECTION

On PC

Insert the dongle receiver to PC.

Power on gamepad by press Home button.

The Second LED will remains on, the gamepad is connected into X-input mode.Under this mode.you can exchange the D-pad function and Left joystick function by press START and L3(Push the left joystick) at the same time.

Turn into D-input: Short press HOME button for 2 seconds , turn into D-input.TheL1&L2 keep light.'

PS: For first time connection, please press HOME button for 2 seconds after insert dongle into PC and power on gamepad.

On PS3

. Plug the USB dongle receiver to your Playstation 3.. Turn on your gamepad by press [HOME] Button
The 4 LED indicators flash. Your gamepad is connected to your PS3 when the First LED remains on.

On Nintendo Switch

Plug the USB dongle receiver to your Nintendo Switch console.

The 4 LED indicators flash. Your gamepad is connected to your switch when the First LED remains on.

PS: with sensor function and Capture function in Switch platform

In Switch mode, button "B" becomes "B"; "B" becomes "A"; "X" becomes "Y". and "Y" becomes "X"; "SELECT" becomes "-"; "START" becomes "~ +".

On Android

Some devices work with the Android operating system such as Smart Phone, Tablet, Smart TV, TV Box. So, you can connect your gamepad.

Plug the USB dongle receiver to your Android device.

Warning: Smart Phone/Android Tablet must support OTG function and be equipped with an OTG converter. The Type-C OTG converter is not included.

Press Home button for 1 Second

The 6 LED indicators flash.

Your gamepad is connected to your android Device when the Third LED remains on. Now in Gamepad mode, you can switch into mouse mode by press START and R3 at the same time, the Third and Fourth LED will remain on.

SETTING OF TURBO FUNCTION

1. Keys available to be set to turbo function: A/B/X/Y/LB/RB/LT/RT Keys

2. Turn on the turbo function:

Press the Turbo key without losing your finger, then press any function key to turn on the manual turbo function.

3. Clear the turbo function:

Press the Clear key without losing your finger, then press the function key that has been turned on the turbo to turn off the turbo function.

4. There are three levels for the turbo speed:

Slow: 5 shots/s, the corresponding led indicators will flash at a slow speed.

Medium: 12 shots/s, the corresponding led indicators will flash at a medium speed. Fast: 20 shots/s, the corresponding led indicators will flash at a fast speed.

5. Increase the turbo speed:

Press the Turbo key without losing your finger, pull right the right joystick to increase one grade of turbo speed.

Decrease the turbo speed:

Press the Turbo key without losing your finger, pull left the right joystick to decrease one grade of turbo speed.

NOTE: Hold the "Turbo" button 5s and "select" button the controller will have a vibration, means it cleared all buttons turbo setting function.

ADJUST VIBRATION INTENSITY

1. There are four levels of vibration: None, weak, medium, strong.

2. Adjust the vibration intensity:

- Please connect the gamepad to console successfully.

- . Press the Turbo key without loosing your finger, pull up the right joystick to increase one grade of vibration intensity.
- Press the Turbo key without loosing your finger, pull down the right joystick to decrease one grade of vibration intensity.

Joystick Drawing Circles and Squares at 45-Degree Angles Feature

1. Press and hold L3 + TURBO for 1 second to switch from drawing circles to drawing squares at 45-degree angles, with motor vibration feedback.
2. The joystick's error percentage for drawing circles can reach 0%.
3. Circle drawing is possible on both SWITCH and PC platforms.
4. The joystick defaults to drawing circles.

Calibration:

Hold down L1 + SELECT while connecting the controller to the computer. LED1 will flash slowly. Press the A button to enter calibration mode, at which point LED2 will flash slowly. Move the joystick along the largest circle for 3 rotations, press each trigger three times with normal force, and finally press the A button to complete the calibration.

Polling Rate:

Under wired connection polling rate for 1000Hz

Controller Reset:

Press and hold the HOME button for 8 seconds to force a reset if the controller is not functioning properly during use.

Restore to Factory Settings:

Before packaging and shipping, it is necessary to lock the button wake-up feature to prevent power consumption due to button presses. Press and hold the -(SELECT) key and the right 3D stick down for 5 seconds until all four LEDs light up, locking the button wake-up feature. This can be unlocked by plugging in a USB charger.

FCC Caution:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.